

Leg 2 (Your captain will give you an estimated start time)

1. Please park in the car park behind the Village hall and not in the car park at the back of the church or the pub car parks. **Carry or wear Waterproof top, hat and gloves. Also carry your Mobile.**
2. Leave enough time to pick your numbers up from the Marshals at the side of the Angel pub in the little park (Photo below).
3. The start is across the road from the little park (see photo) the corner of the wall by the George pub car park.
4. You start when your team mates (both of them) reach the little park.
5. Make sure you leave some dry warm clothes in a car at the finish near Unstone and please park in the big lay by, and can dump some warm stuff at the start and we will take to the Royal Oak at the end.
6. The finish is on the grass verge, keep left as you come out of the farm yard through the little gate. **Stay off the road.**
7. Please take care and leave space if you come across any horses / cattle and do not cut corners and stick to the paths so we don't upset and land owners. **(Especially in what was the Sarnie Van Field).**
8. You can use GPS and take care on the road crossings, though it's a race, it's just for fun. There are no marshals on your road crossings and no warning signs. **It is at your own risk!**
9. **Anyone who cannot finish, must let me know on 07795 046343.**
10. Most importantly, enjoy and don't forget your race number entitles you for a free drink in the Royal Oak. My guess is the first runners will finish at 12:45 to 13:00 and I hope everyone is in by 13:15 so why not support them and the Pub will be open from 12 noon.



The Start

The Finish



Ps. Please bring your own safety pins, there will be a few with the marshals. Also I don't think there will be any toilets until the Royal opens at 12 noon!